

Kinematics; 2

Invariant mass

Follows from energy-momentum 4 vector.

Eg. Single particle.

$$\text{invariant} = E^2 - c^2 p^2 \quad (\text{general case: all frames})$$

$$= m^2 c^4 \quad (\text{rest frame; } p^2=0)$$

For single particle invariant mass = rest mass

- characteristic of particle type

Invariant mass/ CM energy

Eg.(2) System of > 1 particle.

invariant $= (\sum E)^2 - c^2(\sum \mathbf{p})^2$ (combined 4 vector)



$$\begin{aligned}\text{General solution: } & (E_1 + E_2)^2 - c^2(\mathbf{p}_1 + \mathbf{p}_2)^2 \\ &= E_1^2 + E_2^2 + 2.E_1E_2 - c^2p_1^2 - c^2p_2^2 - 2c^2\mathbf{p}_1.\mathbf{p}_2 \\ &= m_1^2c^4 + m_2^2c^4 + 2E_1E_2 - 2c^2\mathbf{p}_1.\mathbf{p}_2\end{aligned}$$

.... Valid for any frame ... but horrible maths!

Often easier to consider rest frame: $= \sum E^2$ (rest frame; $\sum \mathbf{p} = 0$)

Special case if both particles at rest $= (m_1 + m_2)^2c^4$

If > 1 particle, invariant mass called CENTRE-OF-MASS ENERGY

Overview

- **Reminder:**

- Centre of mass frame, lab frame
- Invariant mass
- CM energy

- **How do we detect/identify particles?**

- Distance probes of matter
- Fixed target vs collider experiments
- Discovering resonances

How do we find particles?

- We now have all the tools we need
- Resolving structure of matter is dependent on energy
- Observing new particles is dependent on energy

Can only interact with particle if energy sufficient to “see” it

Can only observe
particle of mass X
if X GeV CM
energy available
to produce it

How do we reach CM
energy most efficiently?

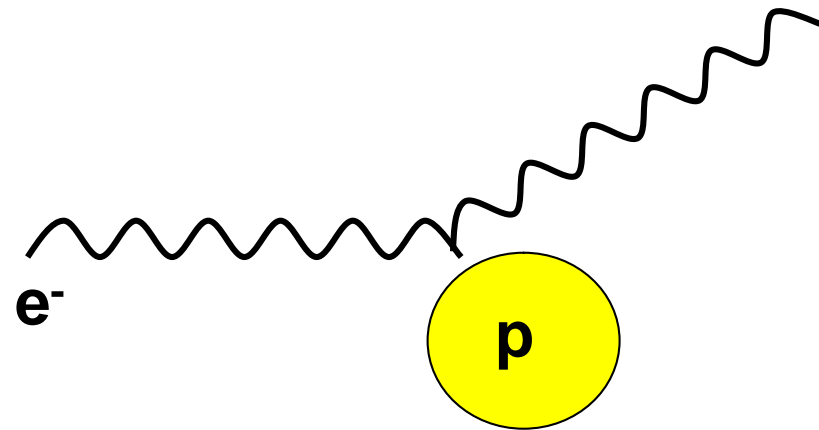
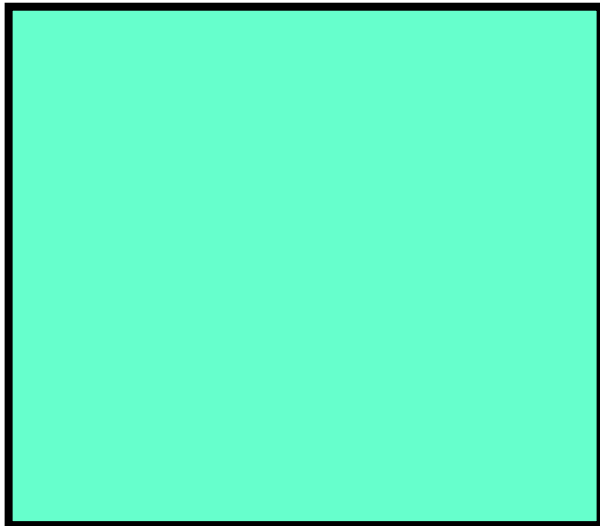
Fixed target?

Collide particle beams?

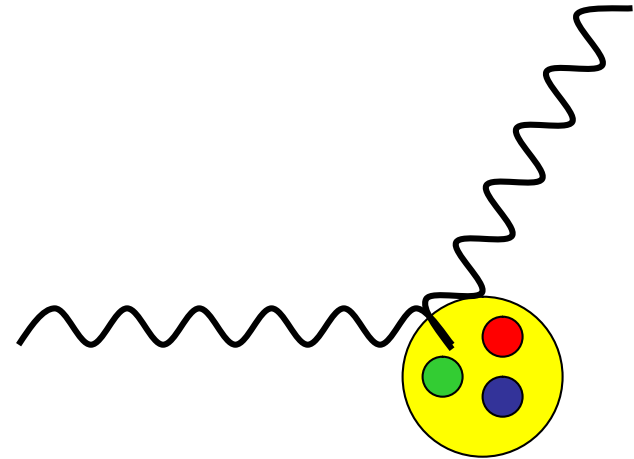
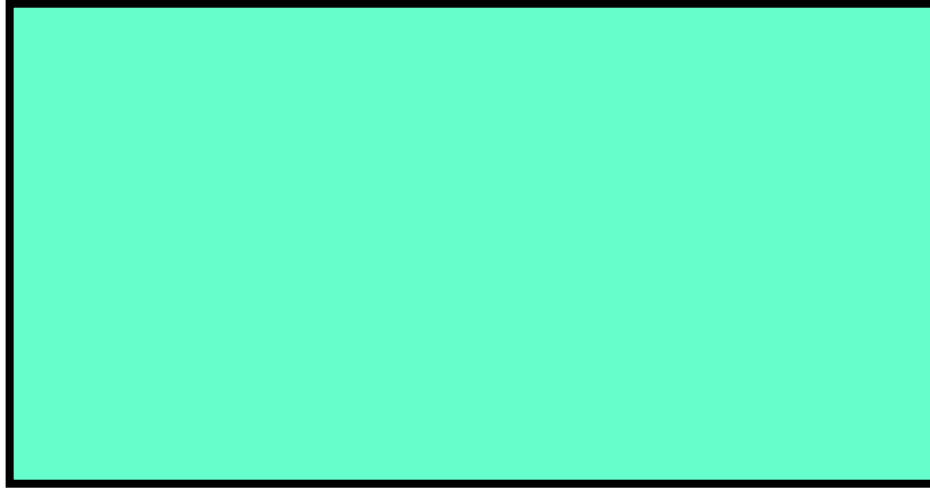
Resolving structure of matter

Energy/distance scale of particle probe:

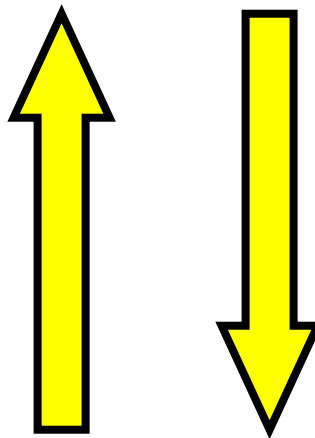
- Relativistic particle: $E^2 = p^2c^2 + m^2c^4$
- De Broglie relation:



Resolving structure of matter



**Increase
energy**



**Decrease probing
distance
=> Probe/interact
with smallest
constituents of
matter**

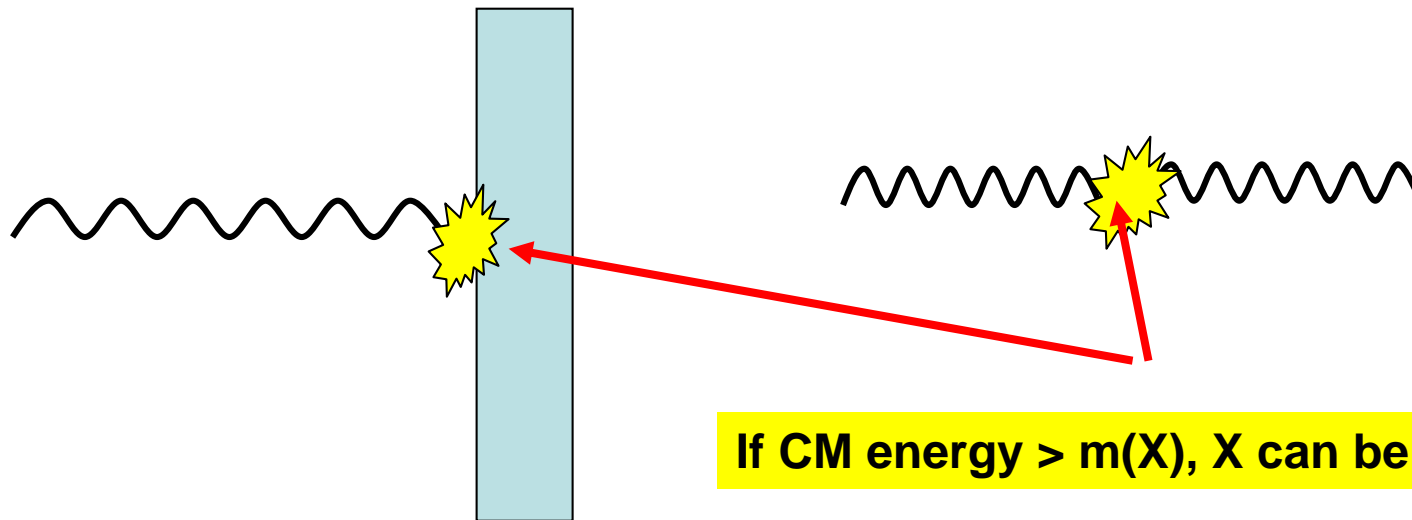
How to probe smallest distance?

Smallest distance \Rightarrow highest energy
(\Rightarrow most massive particles)

Two methods can be considered:

1) Beam on fixed target

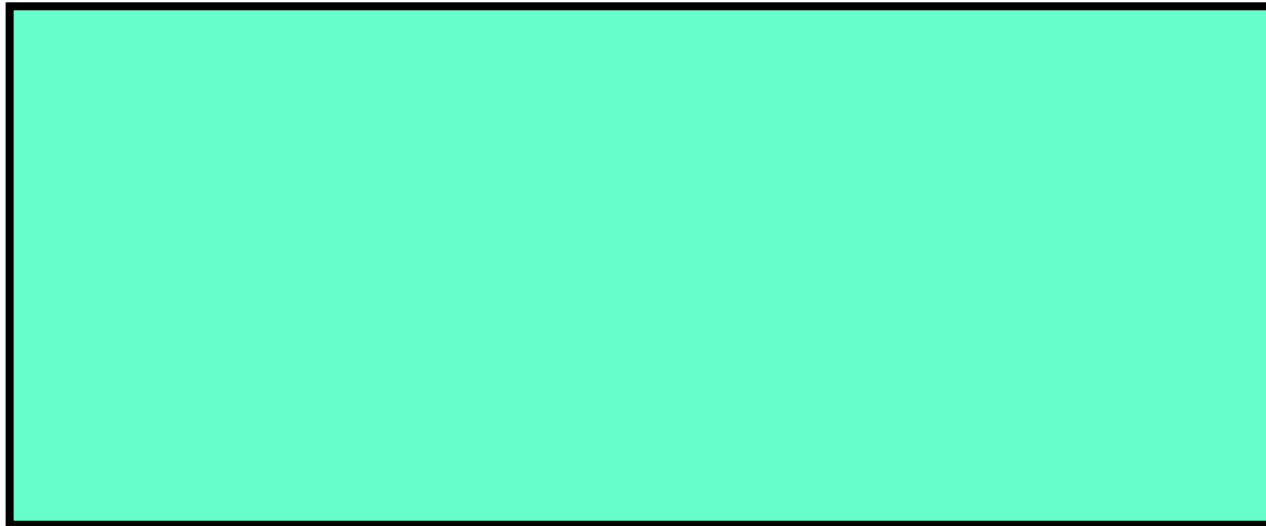
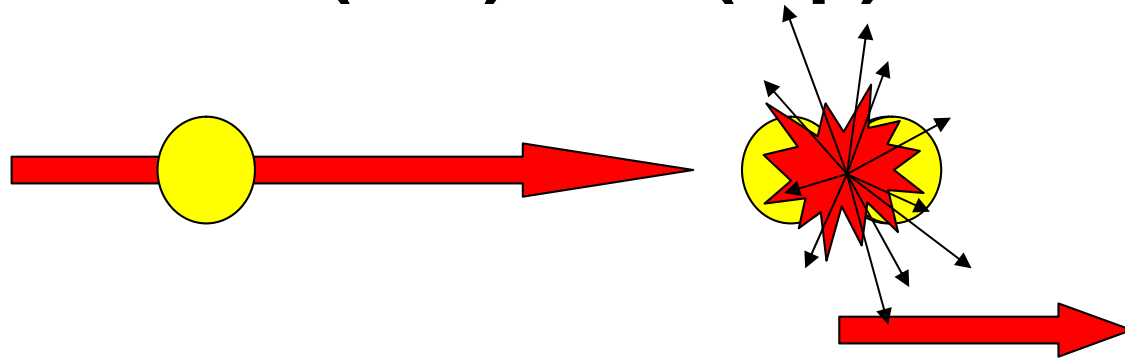
2) 2 beams colliding



If CM energy $> m(X)$, X can be created

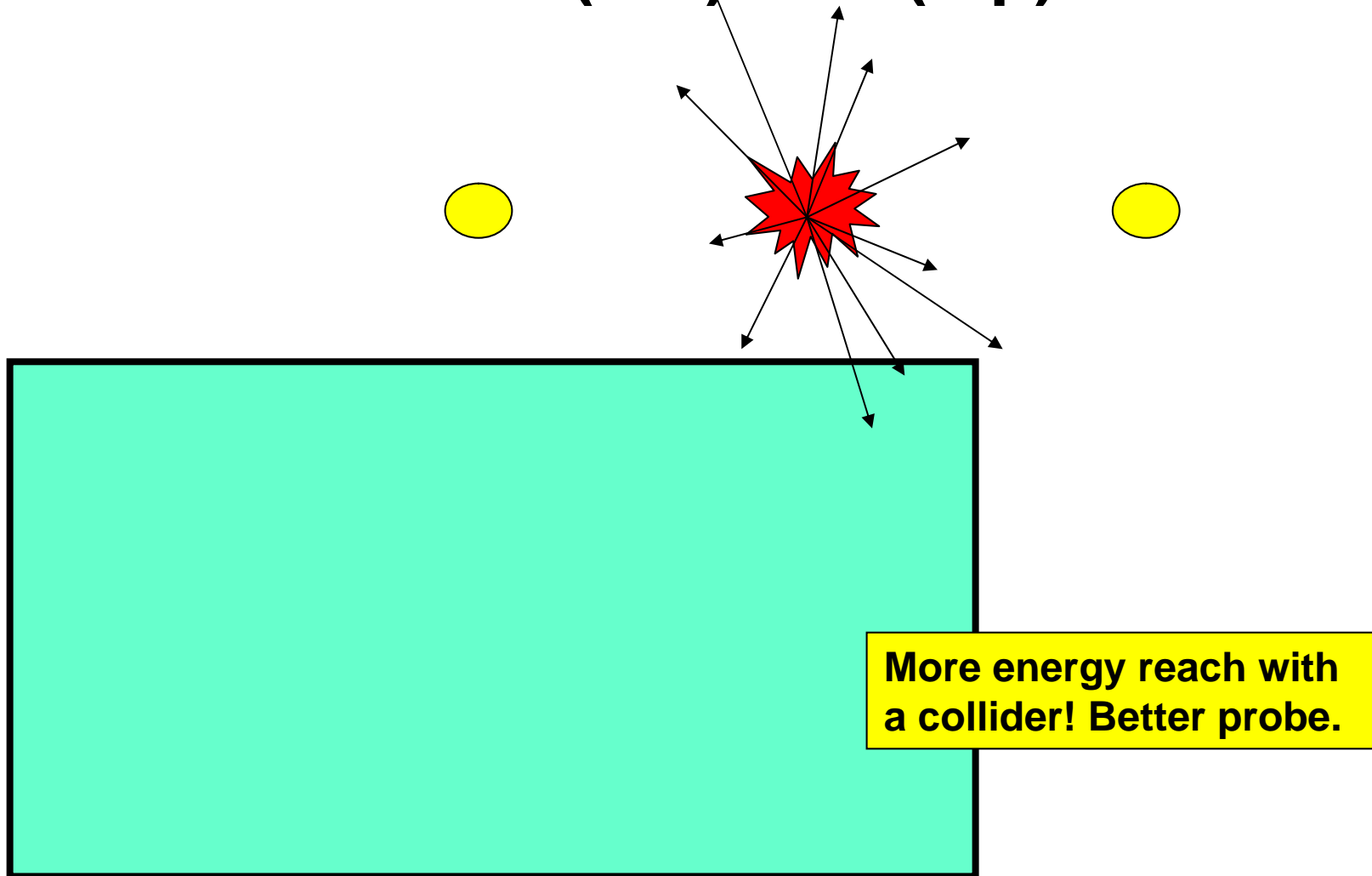
(1) Fixed target expt.

$$E^{*2} = (\Sigma E)^2 - c^2(\Sigma \mathbf{p})^2$$

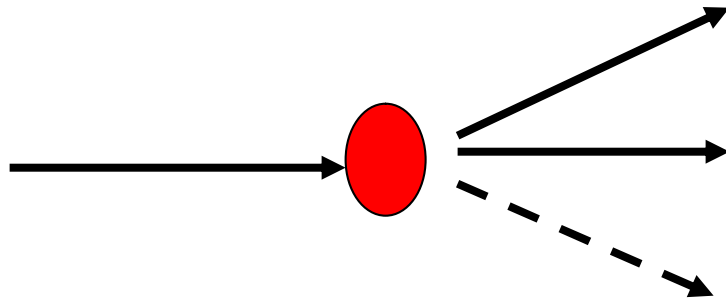


(2) Colliding beams expt.

$$E^{*2} = (\sum E)^2 - c^2(\sum p)^2$$

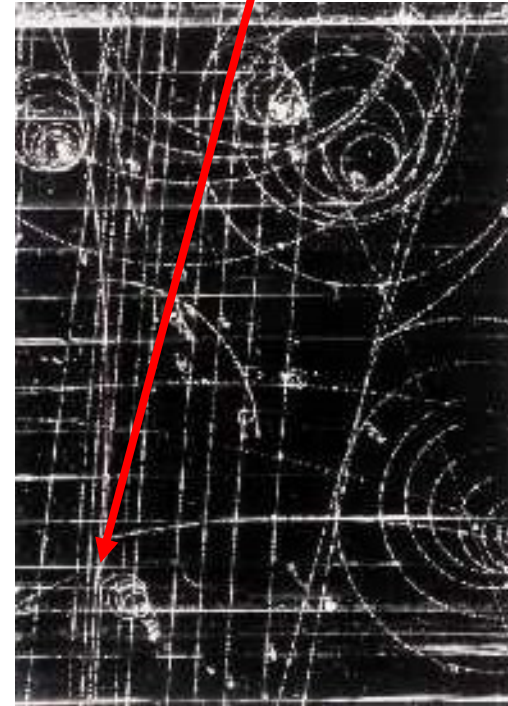


Exercise: discovery of $\Omega^-(sss)$



$$K^- + p \rightarrow \Omega^- + K^+ + K^0$$

What is the minimum energy of the kaon needed to produce the omega?



Discovery of Ω^-

$$M(K^+) = 0.494 \text{ GeV}/c^2$$

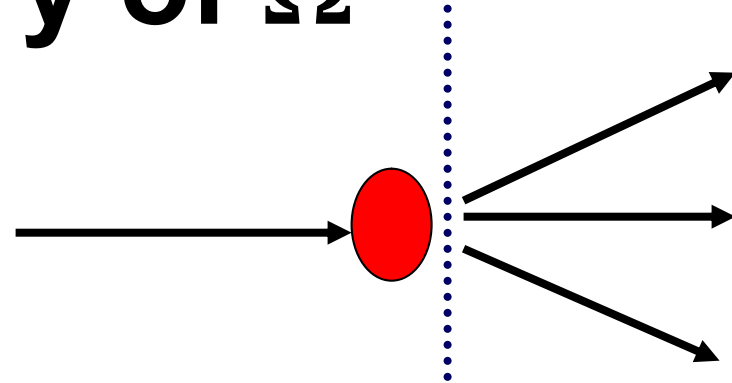
$$M(K^0) = 0.498 \text{ GeV}/c^2$$

$$M(p) = 0.938 \text{ GeV}/c^2$$

$$M(\Omega^-) = 1.672 \text{ GeV}/c^2$$

Assumptions:

1. Let proton target be at rest
2. Consider minimum energy needed to make system
3. With minimum energy ("at threshold"), products produced at rest



Review

- Reminder of special relativity
 - Fundamental particles in particle physics are usually relativistic (or at rest!)
- What have we learnt?
 - Time dilation can make particles live long enough for us to detect
 - More energetic particles can interact with smaller objects
 - Energy conservation implies we create CM energies more efficiently with colliding beam experiments

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