

# Kinematics: 1

# Important concepts

- **Lab frame:**
  - Where measurements are made
- **CM / rest frame:**
  - Where particle/system is at rest
- **Invariant mass:**
  - Particle mass in every frame
- **CM energy:**
  - Invariant mass of system of particles

# Frames

We can view collisions from many standpoints (“frames”).

Observer in laboratory

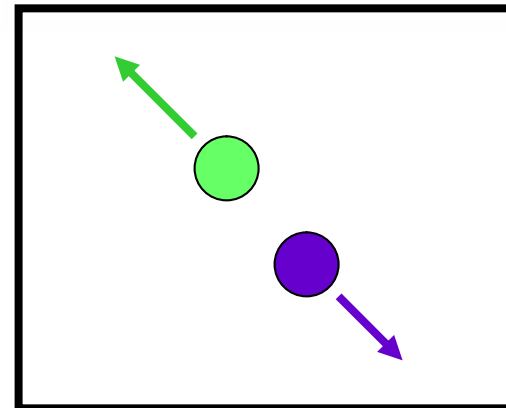
Observer in centre of collision

## In HEP

We detect particles in lab frame

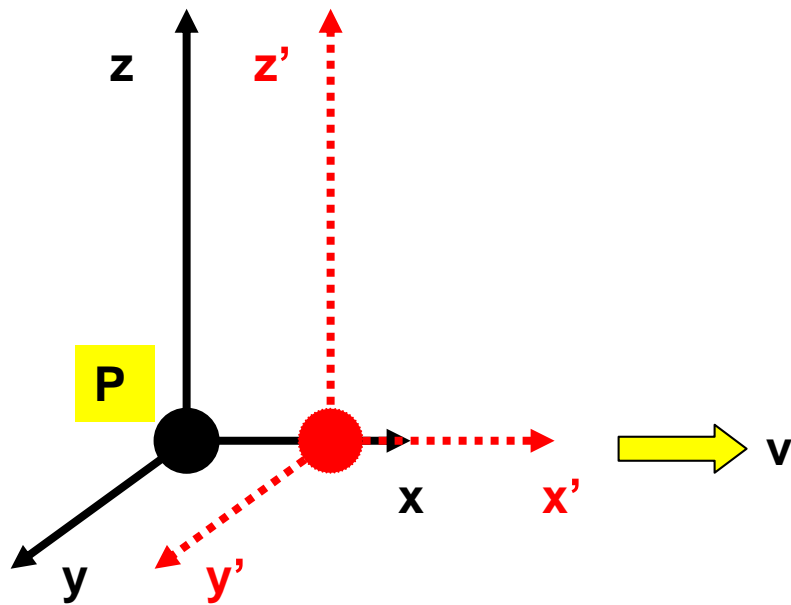
We deduce their properties in CM frame

**LAB FRAME**



**CM FRAME**

# Relating frames



Consider particle p in lab and CM frame:  
CM frame at rest (black)  
Lab frame moves with velocity v (red)  
Frames coincide at t=0.

Classically:

(x,y,z) in cm frame

(x',y',z') in lab frame

$$x' = x - vt$$

$$y' = y, z' = z$$

$$t' = t$$

In HEP particles move near speed of light; use special relativity instead.

# Four vectors

Compact notation for defining position (+ time), energy + momentum.

- Particle position;  $(ct, x, y, z)$
- Particle energy/momentum;  $(E, cp_x, cp_y, cp_z)$

Magnitude of vector  $(a, b, c, d)$ :  $L^2 = a^2 - b^2 - c^2 - d^2$

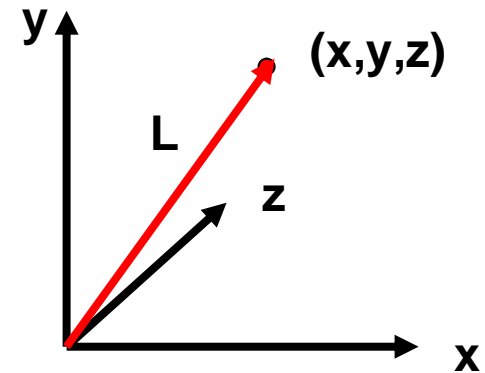
- **invariant** between frames

eg. Position:  $c^2t^2 - x^2 - y^2 - z^2$

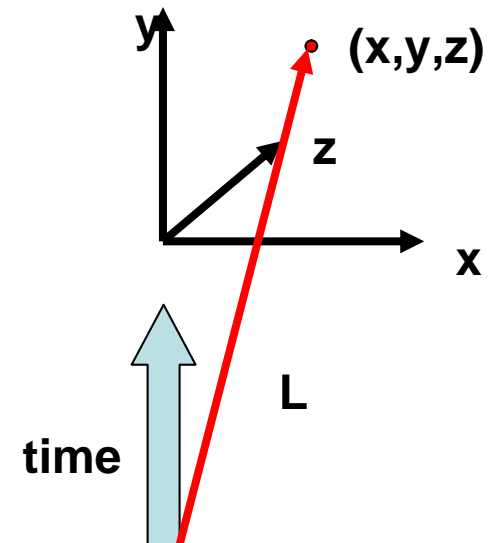
or energy-momentum:  $E^2 - c^2p_x^2 - c^2p_y^2 - c^2p_z^2$

# Four vectors

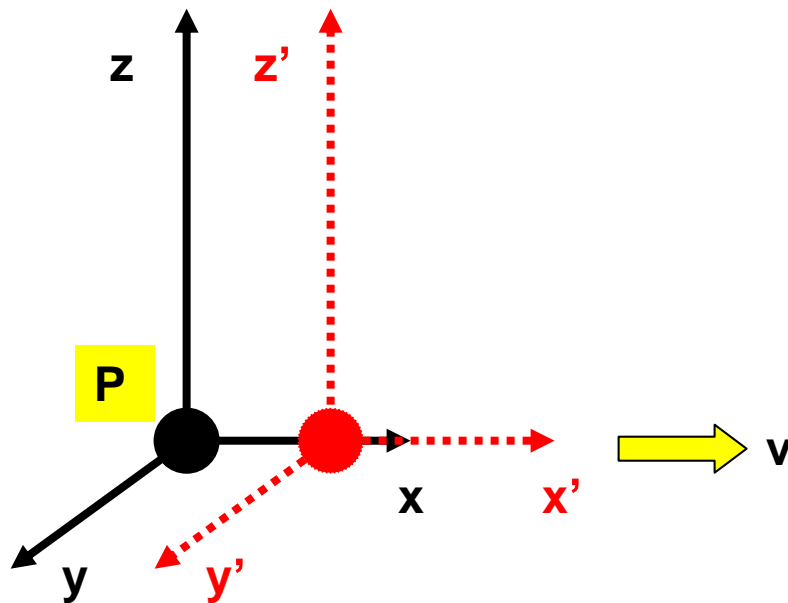
In 3D;  $L^2 = x^2 + y^2 + z^2$   
invariant under rotation  
(ie.  $x, y, z$  change, but  $L$   
doesn't)



In special relativity; must  
include fourth dimension



# Rules for relating frames



Position:

$(ct', x', y', z')$  lab frame

$(ct, x, y, z)$  cm frame

$$x' = \gamma(x - vt)$$

$$y' = y$$

$$z' = z$$

$$t' = \gamma(t - vx/c^2)$$

Exercise: prove  $c^2t^2 - x^2 - y^2 - z^2$  invariant

$$\beta = v/c$$

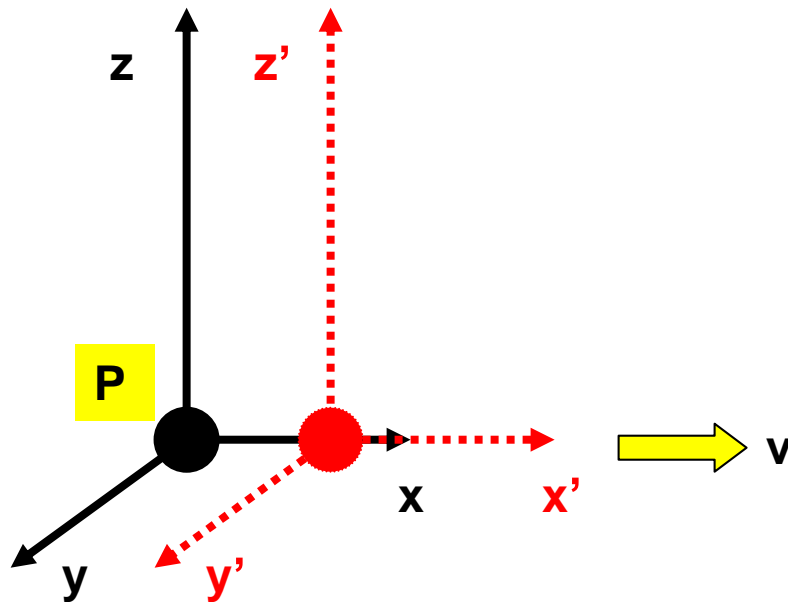
$$\gamma = 1/\sqrt{1 - \beta^2}$$

# Rules for relating frames

Energy/momentum:

$(E', cp_x', cp_y', cp_z')$  lab frame

$(E, cp_x, cp_y, cp_z)$  cm frame



$$p_x' = \gamma(p_x - vE/c^2)$$

$$p_y' = p_y$$

$$p_z' = p_z$$

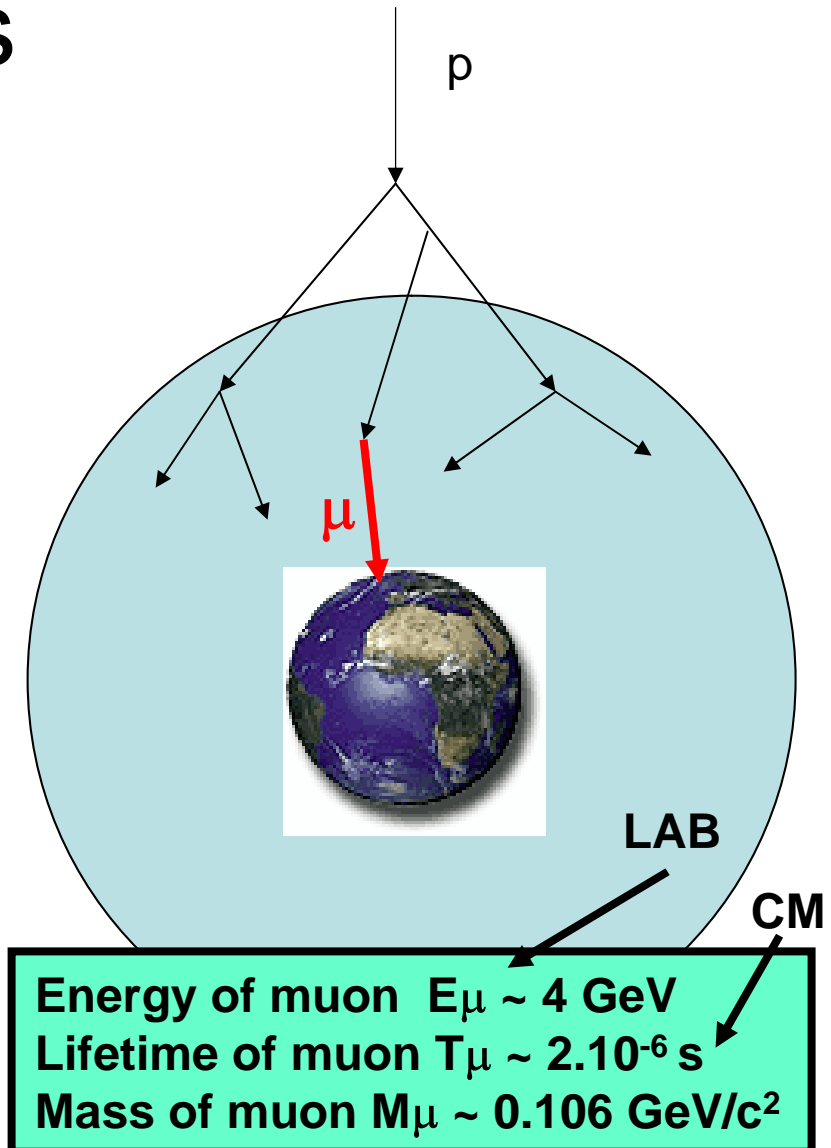
$$E' = \gamma(E - vp_x)$$

Exercise: prove  $E^2 - c^2 p_x^2 - c^2 p_y^2 - c^2 p_z^2$   
invariant



# Example: detecting $\mu$ in cosmic rays

Muons are typically produced in cosmic rays as protons hit the upper atmosphere. Would we detect them on the Earth's surface?



# Invariant mass

**Follows from energy-momentum 4 vector.**

Eg. Single particle.

$$\text{invariant} = E^2 - c^2 p^2 \quad (\text{general case: all frames})$$

$$= m^2 c^4 \quad (\text{rest frame; } p^2=0)$$

**For single particle invariant mass = rest mass**

- characteristic of particle type

# Invariant mass/ CM energy

Eg.(2) System of  $> 1$  particle.

invariant  $= (\sum E)^2 - c^2(\sum \mathbf{p})^2$  (combined 4 vector)



$$\begin{aligned}\text{General solution: } & (E_1 + E_2)^2 - c^2(\mathbf{p}_1 + \mathbf{p}_2)^2 \\ &= E_1^2 + E_2^2 + 2.E_1E_2 - c^2p_1^2 - c^2p_2^2 - 2c^2\mathbf{p}_1.\mathbf{p}_2 \\ &= m_1^2c^4 + m_2^2c^4 + 2E_1E_2 - 2c^2\mathbf{p}_1.\mathbf{p}_2\end{aligned}$$

.... Valid for any frame ... but horrible maths!

Often easier to consider rest frame:  $= \sum E^2$  (rest frame;  $\sum \mathbf{p} = 0$ )

Special case if both particles at rest  $= (m_1 + m_2)^2c^4$

**If  $> 1$  particle, invariant mass called CENTRE-OF-MASS ENERGY**

# Summary

- Important HEP concepts:
  - Centre of mass frame, lab frame
  - Invariant mass
  - CM energy
- Special relativity reminder:
  - How to relate position between frames
  - How to relate energy and momentum between frames

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