

•  
•  
•  
•  
•  
•  
•  
•  
•  
•  
•  
•

# Storing and retrieving Monitoring Results



Helen Hayward



• • • • • • • •

- 
- 
- 

# Aims

- Written an AlgTool to aid writing (and retrieving) summary Monitoring data to the ConditionsDB.
- Initially written with SCT in mind.
- `~hhayward/public/11.0.4/AtlasTest/DatabaseTest/IOVDbTestAlg/offline-11-00-41`
  - `run/UseToolWrite.py`
  - `src/SCTMonitorConditionsTool.cxx`
  - `src/SCTConditionsTest.cxx`
- Data is written as a COOL folder
  - Warning some technical stuff next!

- 
- 
- 

# COOL-Basic Concepts

- COOL implements an **interval of validity(IOV) database**, i.e. objects stored/referenced have an associated start and end time between which they are valid.
- COOL data is stored in **folders**, which are themselves arranged in a hierarchical structure of **foldersets**
  - (in unix terms, folders -> files, and foldersets -> directories),
- Within each folder, several objects of the same type are stored, each with their own IOV( run/event, or as absolute timestamps),
- COOL is optimised to store and retrieve object(s) associated to a particular time.

- 
- 
- 

## COOL structure

- If there are many objects of identical structure (e.g. sct modules):
  - objects in COOL folders can be optionally identified by a **channel number**.
  - Each channel has its own intervals of validity, but all channels can be dealt with together in bulk updates or retrieves.
- COOL implements each folder as a relational database table, with each stored object corresponding to a row in the table. COOL creates columns for the start and end times (and channel number)

- 
- 
- 

## COOL payloads

- The remaining **payload** columns are defined by the user. The payload data:
  - can be stored directly in one or more payload columns (**inline** data)
    - columns directly represent the data being stored (e.g. a mixture of float and int columns representing status and parameter information).
  - can be used to **reference** data stored elsewhere.
    - another database table
    - a POOL object reference such as ROOT histograms
  - Can be stored as an **inline BLOB** in the database, i.e. defining the payload to be a large binary or character object (BLOB or **CLOB**) which has internal structure invisible to the COOL database. COOL is then responsible only for storing and retrieving the BLOB/CLOB, and its interpretation is up to the client (e.g. if the CLOB is an XML string which is parsed into a complex C++ structure by the client).

•  
•  
•

## Design of Monitoring Table

- What summary data do we want to write?
  - Per module information
  - Per chip information
  - Per strip information
- We are limited to writing one entry per module.
- Can only write simple objects like integers, floats and strings.
- Solution is to encode an array of chip/defect data as a string (known as CLOB)

• • • • • • • •

- 
- 
- 

# Table structure

Channel #	Sample -Size	Barrel_ endcap	Layer_ disk	Phi	Eta	Chip-Data	Defect-List
Int	Int	Int	Int	Int	Int	String	string
...	...	...	...	...	...	...	...
...	...	...	...	...	...	...	...

•\*notation disclaimer: in database language a channel refers to the row of the table .... So in this case a channel = module (confusing I know!)

- 
- 
- 
- 
- 
- 
- 
-

•  
•  
•

# What do the encoded arrays look like?

- Chip Data, in this example I am assuming we want to record the hit efficiency per chip
  - `<Efficiency>`
  - `<chip1>1.000000</chip1>`
  - `<chip3>11.000000</chip3>`
  - ...
  - `</Efficiency>`

- 
- 
- 

# Defect Array

- `<DEFECTLIST>`
- `<DEFECT>`
- `<DefectType>DEAD</DefectType>`
- `<DefectSide>1</DefectSide>`
- `<DefectBeginChannel>100</DefectBeginChannel>`
- `<DefectEndChannel>200</DefectEndChannel>`
- `<hasDefectParameter>False</hasDefectParameter>`
- `<DefectParameter>0.000000</DefectParameter>`
- `</DEFECT>`
- `<DEFECT>`
- ...
- `</DEFECT>`
- ...
- `</DEFECTLIST>`

- 
- 
- 

## Using Tool to Write

In initialise:

```
if(StatusCode::SUCCESS != p_toolSvc-
    >retrieveTool("SCTMonitorConditionsTool",m_CondTool))
{
    m_log<<MSG::ERROR<<"Can not find
    MonitoringConditions Tool"<<endreq;
}
m_log<<MSG::DEBUG<<"Found MonitoringConditions
    Tool"<<endreq;

m_CondTool->newListColl();
```

- 
- 
- 

## Using Tool to write (cont).

### In execute:

```
//fill the database here
std::string defectlist;
std::string EfficiencyTable;

EfficiencyTable = m_CondTool->addChip(EfficiencyTable,"Efficiency",5,5.0);
EfficiencyTable = m_CondTool->addChip(EfficiencyTable,"Efficiency",3,11.0);
.....

defectlist          = m_CondTool->addDefect(defectlist,1,"DEAD"
                                           ,100,200,false,0.);
defectlist          = m_CondTool->addDefect(defectlist,0,"MOSTLYDEAD"
                                           ,300,400,true,0.95);
...

sc = m_CondTool->createCondObjects_defect(attrListColl,5,1,3,4,25,0,
                                           EfficiencyTable,defectlist);
```



•  
•  
•

## Retrieving information

- What queries would people like?
- Inside COOL itself you cannot search the payload columns (e.g. you cannot ask which channels have a defect)
- So once extracted from COOL, can the AlgTool could answer queries like:
  - For this module return strip range with defect of type “...”
  - For this module and chip number i return value “...”
  - What queries do users want?

• • • • • • • •

•  
•  
•

## Final Database design (Help!)

- Do I design a specific table which all users will use, but not necessarily fill every column in the table?
  - If so I need to know exactly what information needs to be recorded
- Do I focus on having a working example? Which demonstrates easily to users how to add in more columns of the form I already have?
- What functions do people want?

• • • • • • • •