

## Lecture 18

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- ◆ Fluids at rest
  - Density
  - Pressure
  - Hydrostatic pressure
  - Pascal's principle
  - Archimedes principle

## Fluids at Rest

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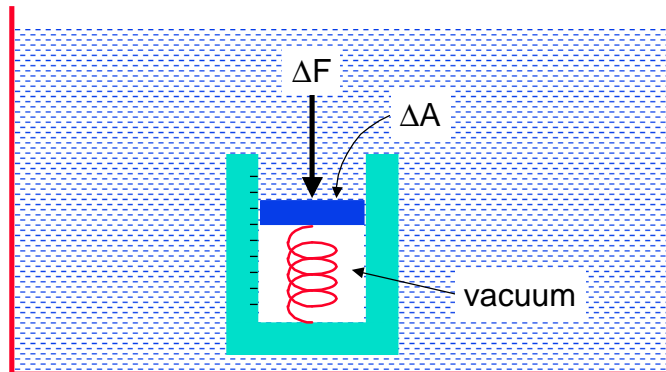
- ◆ A fluid cannot support a shearing stress (cannot sustain force tangential to its surface), so fluids:
  - take on shape of container;
  - flow.
- ◆ Density at point in fluid. Consider vol.  $\Delta V$  about point, mass  $\Delta m$ , density is  $\rho = \frac{\Delta m}{\Delta V}$  (units  $\text{kgm}^{-3}$ )

Typical densities	$\text{kg/m}^3$
Interstellar space	$10^{-20}$
Best lab vacuum	$10^{-17}$
Air (20 C, 1 atm)	1.21
Water (20 C, 1 atm)	998
Iron	$7.9 \times 10^3$
Black hole (solar mass)	$10^{19}$

## Fluids at rest cont.

- ◆ Pressure at point

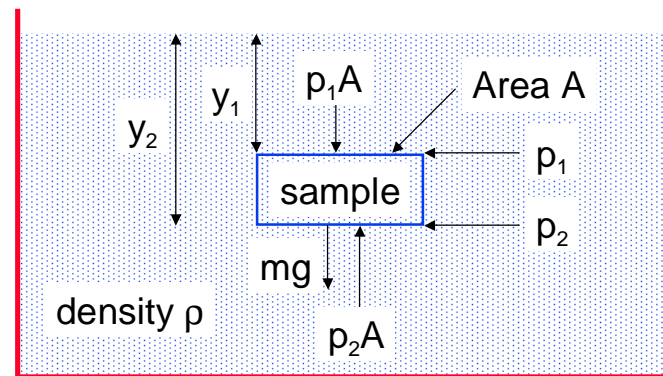
$$p = \frac{\Delta F}{\Delta A} \text{ (units } \text{Nm}^{-2} \text{ or Pa)}$$



Typical pressures	Pa
Centre of sun	$2 \times 10^{16}$
Highest lab pressure	$1.5 \times 10^{10}$
Stiletto heels	$1 \times 10^6$
Atm at sea level	$1.0 \times 10^5$
Best lab. vacuum	$10^{-12}$

## Hydrostatic Pressure

- ◆ Pressure due to fluid at rest.



- ◆ Fluid at rest, so for test sample:

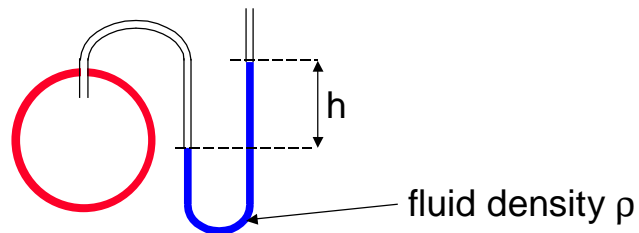
$$p_2 A = p_1 A + mg$$

$$= p_1 A + \rho g A (y_1 - y_2)$$

$$\Rightarrow p_2 = p_1 + \rho g (y_1 - y_2)$$

## Gauge Pressure

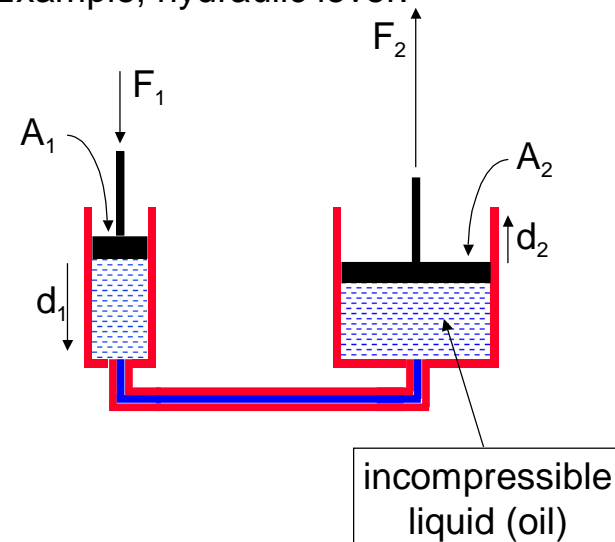
- ◆ Hence, if pressure at surface is  $p_0$ , pressure at depth  $h$  in fluid is:  
 $p = p_0 + \rho gh$
- ◆ In a manometer, this is used to measure pressure:



- ◆ Pressure in vessel  $p = p_0 + \rho gh$  where  $p_0$  is atmospheric pressure.
- ◆ The difference between absolute pressure  $p$  and atmospheric pressure is called gauge pressure. In above e.g. gauge pressure  $p_g = \rho gh$

## Pascal's Principle

- ◆ Any change in pressure of fluid in container is communicated to every portion of fluid and to walls of container.
- ◆ Example, hydraulic lever.

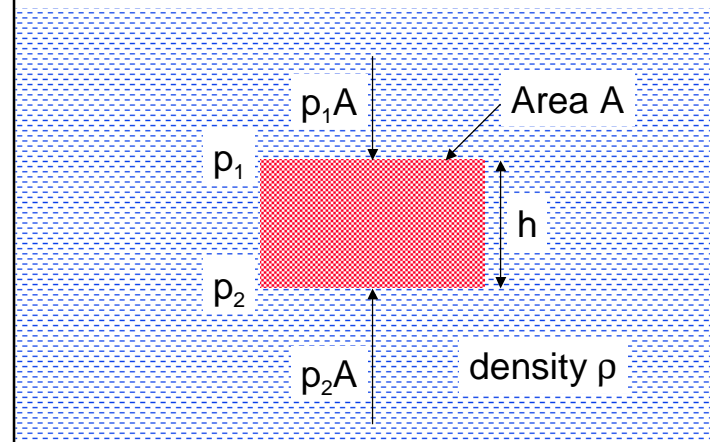


## Pascal's principle cont.

- ◆ Force  $F_1$  applied on piston one causes pressure change:  $\Delta p = F_1/A_1$
- ◆ From Pascal's principle, same pressure change occurs at piston two, hence:  $\Delta p = F_2/A_2$
- ◆ Hence force can be magnified:  
$$\frac{F_1}{A_1} = \frac{F_2}{A_2} \Rightarrow F_2 = \frac{A_2}{A_1} F_1$$
- ◆ Same volume,  $V$ , of liquid displaced at both pistons:  
$$V = A_1 d_1 = A_2 d_2 \Rightarrow d_2 = \frac{A_1}{A_2} d_1$$
- ◆ Work done by piston two same as work done on piston one:  
$$W = F_2 d_2 = \frac{A_2}{A_1} F_1 \frac{A_1}{A_2} d_1 = F_1 d_1$$

## Archimedes' Principle

- ◆ Buoyancy force exerted on object immersed in fluid is equal to weight of fluid displaced.
- ◆ Proof for rectangular prism:



### Archimedes' principle cont.

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- ◆ Buoyancy force B given by:

$$\begin{aligned} B &= p_2 A - p_1 A \\ &= (p_1 + \rho g h) A - p_1 A \\ &= \rho g h A \end{aligned}$$

which is the weight of the fluid displaced.

- ◆ Objects float if buoyancy force equal to weight of object.
- ◆ Example, how much of iceberg is underwater?

Volume of iceberg  $V_i$ ,  
density of ice  $\rho_i=917 \text{ kg/m}^3$ ,  
of sea water  $\rho_w=1024 \text{ kg/m}^3$ .

### Archimedes' principle cont.

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- ◆ Weight of iceberg  $W_i = V_i \rho_i g$
- ◆ Archimedes' principle says weight of displaced water is same, so volume of displaced water can be found from:

$$W_i = V_w \rho_w g = V_i \rho_i g$$

$$\Rightarrow V_w = \frac{\rho_i}{\rho_w} V_i$$

- ◆ Proportion of iceberg under water (by volume) is then

$$\frac{V_w}{V_i} = \frac{\rho_i}{\rho_w} = \frac{917}{1024} = 0.896$$